

<https://www.sarna.net/wiki/History>

Hello and welcome to an accurate and concise history of the Battletech universe.

After the cold war ended, all of the not-soviets built a cool space station. The Soviets came back and got BTFOed after NATO built a satellite defense network called WODeN.

With the Soviets swiftly dealt with NATO, now the Western alliance began colonizing the moon and mars. By 2107 the KearnyFuchida drive was built and after another name change the Terran Alliance created a faster than light spaceship and jumped to Tau Ceti.

Everyone and their mother started expanding and settling planets within 120 lightyears of earth, but the vast distance eventually caused rebellions to crop up, so the terran alliance drew a line 30 light years around earth and told everyone else they were on their own.

Earth still had its own problems though, after civil war and a failed 23 year military hegemony, a guy named Michael Cameron (that name will be important) declared himself the king of the Terran Hegemony and he named a bunch other powerful autocrats the kings and queens of their own territories, thus creating the Great Houses. France(Davion) Germany(Lyran), Japan(Kurita), China(Capelans), and the Philadelphia Eagles (Freeworlds league),

After almost 100 years of border gore and nuking civilian planets, because if I can't have it no one can, one particularly civilian lossy battle led to a capellan chancellor doing the only good thing they'd ever do, and pushed the other houses into signing the Ares convention so nukes would no longer be first contact procedures.

**Commented [1]:** taco bell ding

In the 2350s a doctor in zimbabwe invented myomer, artificial muscle for machines, On the order of Jacob Cameron this was used by the Terran hegemony in secret to make a walking tank, a weapon to surpass metal gear, the first battlemech, the Mackie.

**Commented [2]:** that gay shit gif

**Commented [3]:** footage from the mechnized trench game

JC then deployed his cobbled together prototype against the Mortal Kombat logo in 2443 and decimated their pitiful heavy tanks and infantry, once again making the hegemony a beacon of power in the inner sphere. until their blueprints were stolen by the famed steiner scouts and everyone started making their own mechs.

**Commented [4]:** Jacob cameron jc denton photoshop

And so the fighting continued, but now with giant robots instead of ground vehicles and spaceships.

**Commented [5]:** megas xlr shoulder drop clip

Until 2571 when Ian Cameron (seriously these guys keep popping up and doing things) and a few of his friends decided to create the Star League. They pooled their resources together and bullied the other Great houses into giving all of thier military units to the Start League Defence Force, so they could be the space police and stop wars by just being so fucking huge.

**Commented [6]:** free worlds league, terran hegemony and capellan logos bullying the other logos

The ancap periphery states didn't like the idea of the government raising their taxes, and started getting uppity after a few hundred years, eventually one of the leaders of a micronation in the periphery, Stephan Amaris, spent a several year stint becoming best buddies the first lord of the Starleague, Richard Cameron, before killing him and his entire family, declaring himself emperor of space, and manufacturing his own personal army with all of the Starleague's resources.

**Commented [7]:** I sleep real shit meme with business as usual/Pay your taxes

The General of the Star League Defense Force, Aleksandr Kerensky took that personally, committed some war crimes on Armaris' Rim Worlds Republic and then fought his way back to Earth to personally strangle the life out of Amaris.

**Commented [8]:** Yamero eyes kerensky

With all of the Camerons dead and the SLDF weak from literally repainting the entire map, the five successor houses decided to start fighting for control of the Starleague. Kerensky got so fed up with their shit he took almost all of the military units in the inner sphere and exited stage left.

The SLDF soldiers who decided to stay behind agreed to protect a friend of Kerensky and now leader of Space AT&T Jerome Blake. Blake was ordered by the Starleague council to fix the FTL communication relays, the HPG Network, so they could resume ordering their troops to kill each other..

Blake gatekept gaslit and girlbossed his way into independence from the Starleague and let the houses know that since Comstar controlled all the HPGs, and they needed them to communicate across their vast empires, touching earth or violating his NAP would cause them to lose their communication Loicense. (Comstar: because you don't have a choice)

The following 350ish years were what was called the succession wars as the great houses fought to be the next successor to the Starleague. The four succession wars, in combination with Comstar becoming a religious tech cult that hoarded information so well they put the brotherhood of steel to shame, led to a decline in the overall tech level of the universe as scientists, historians, and basically anyone who could read were either killed in the bloody centuries of conflict or abducted by the telephone company to appease the machine spirits.

In 3050 mysterious people began invading the inner sphere with advanced technology the likes of which have never been seen. Except by Comstar who saw them coming, monitored them for several years, and just didn't bother telling anyone.

The Clans, who were the descendants of Kerensky and his followers had spent centuries advancing their technology and becoming furrries who used honor duels to solve literally every disagreement, and had returned to the inner sphere to put an end to the warring great houses and try to institute their own twisted version of the Starleague.

They managed to push in and take over large swaths of the inner sphere, easily steamrolling all of the comparably primitive forces of the Great Houses. Until Comstar, who had been studying the Clans the entire time, stepped in and challenged them to a batchall, a one on one battle for the entire inner sphere.

Knowing that the clans were a warrior culture that highly valued honor, Comstar's general Anastasius Focht, who was a hardened war veteran known as Fredrick Steiner before he was abducted by Comstar and given extensive facial reconstructive surgery, absolutely wrecked the clans on Tukayyid by using "highly advanced" Vietnam era guerilla tactics, like blowing up bridges and punji traps.

**Commented [9]:** mgs v venom smashing mirror cutscene

Their pride absolutely destroyed that they had had their asses handed to them by cavemen piloting literal museum pieces, but still being the honor bound brainlets that they were, the Clans agreed to stop invading for fifteen whole years.

The Clans had some internal squabbles and tried to break the truce, but the Kahn of Clan Wolf (the goodie two shoes clan) tried to stop the Jade Falcons (the asshole clan) by using inner sphere tactics and jumping them in a back alley. He was killed and the Jade Falcons tried unsuccessfully to eat Clan Wolf, but a bunch of them fled in exile to continue protecting the Inner Sphere on their own time.

Later Clan Smoke Jaguar then tried to break the truce and invade but was repelled by the SLDF. This pissed off the newly formed Second Starleague so much that they traveled the hundreds of lightyears to the Clan's homeworlds, genocided the Smoke Jaguar's home planet, and ended the clan invasion once and for all by beating the shit out of the Ilkhan of clans.

When Prince Victor, who was leading the SLDF assault on the Clans came back, he found that his sister had started a civil war in the federated commonwealth. This caused problems for all of the great houses. FASA was also going out of business and sold the Battletech IP to Wizards and this storyline was quickly wrapped up.

The more culty parts of Space AT&T split off into the Word of Blake and took control of Earth, they wanted to be part of Starleague 2.0 so they could gain power, but when they were denied entry they lashed out like children, starting the so called Word of Blake Jihad, and shut off all the telephones nuked a bunch of civilian planets, plunged the inner sphere into war, again, for the like twentieth time.

Meanwhile in clan space they started fighting each other now that Starleague 2.0 was gone. Half of them wanted to re-invade, and half of them wanted to just be left the hell alone, there was also a whole uprising of their scientist caste, but that's not important right now, after their War of Reaving all of the Clans who were in the inner sphere were permanently stranded there as the home clans blew up the jump points and sent out a shoot on sight notice to everyone, becoming even more ancap-y than the deep periphery.

Devlin Stone eventually kicked the Blakists off of Earth and created a new faction around it called the Republic of the Sphere.

Sixtyish years later and now under wizkid ownership the hpg network blacked out (again) by unknown forces, and everyone decided to use this as an excuse to just start taking over border nations, because cartographers need to be kept employed.

And that's where we are, if you want to get actual in depth information, check out Tex of the black pants legion, critical rocket, or grimdark narrator, they all have excellent lore videos that are well worth watching, and go check out the battletech wiki [sarna.net](http://sarna.net) if you want to use your eyeballs to read things. Links will down in the doobly doo. Peace.